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Subject: C&C Airbase Preveiw

Posted by [IRON FART](#) on Tue, 18 Nov 2003 23:32:31 GMT

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Well, i think you should make the flyovers regularly.

When you are playing the game, you won't really notice when the A10's are flying over.

Or you can have 2 scripts (identical) with the only difference being that at the end of each one, you tell it to play the other script with a certain delay.

eg.

SCRIPT 1:

blahdy blah

<command to link it to script 2 after X amount of time>

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SCRIPT 2

blahdy blah

<command to link it to script 1 after Y amount of time>

Or of course you can keep adding scripts to get it as varied as you want.

I've seen the commands to repeat, but i forgot where I saw them, and I never knew any of them off by heart.

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