
Subject: A lot of things to .mix..

Posted by [xpontius](#) on Thu, 13 Nov 2003 17:03:30 GMT

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Ok I did several different combinations of exporting, but so far crashing only.

Open LE

Go to LE folder and then mod folder then delete presets, always, characters(also tried just leaving temps in again)

Load TS_Stronghold, made sure everything was the same name

Save

Export as "C&C_TS_Stronghold.mix"

Close LE

Go to recycling and restore all deleted material for LE

Ive done this several times in different arrangements

Quote>Delete the folders mentioned, then undo the delete when you've exported the level.

Rather simple, huh? I've done this all the time for the past year.
What folders did you specify?

If it appears I did something in the wrong way plz correct me.

Its just that in Pacific I didnt temp anything and worked fine and now its bugging me that this crashes
