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Subject: A lot of things to .mix..

Posted by [General Havoc](#) on Tue, 11 Nov 2003 23:07:25 GMT

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Yes but I was assuming that the level had not been saved yet. If you have saved it once then it is fine. I delete all the files except the.lvl file before exporting so the save rebuilds any changes to the db and then export.

I was working with 20+ backups of the level when I did it as the scripts can wreck the map if you do them wrong so I got into the habit of deleting all the LVLs and re-saving the maps, which pulls the temps from the temps20.ddb into your level db.

But yes - you are correct in that it does work if you have saved before the export.

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