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Subject: A lot of things to .mix..

Posted by [Aircraftkiller](#) on Mon, 10 Nov 2003 23:51:33 GMT

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General HavocDon't follow the "dodgy" tutorial on Renhelp about making MIX format maps. It tells you to delete the presets folder, which you should no do, you must delete the contents of the presets folder except temps20.ddb.

Umm, no...

Delete the folders mentioned, then undo the delete when you've exported the level.

Rather simple, huh? I've done this all the time for the past year.

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