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Subject: Starting a mod

Posted by [sniper12345](#) on Mon, 10 Nov 2003 08:33:47 GMT

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good point.

Well this mod doesn't really have much of a story, it is rather an "unofficial expansion pack", and will focus on the multiplayer aspect. New additions will include new models, new tanks, new structures, new maps, new game modes, etc etc, as long as I can get enough people who want to do it.

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