Subject: Re: Renx Gmax and 3ds models to start on Posted by Sir Phoenixx on Sun, 09 Nov 2003 23:34:41 GMT

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Rsx900lam wondering if there is any other models to work on besides HAVOC and Mutant petrova? can anyone help me?

You can export the other character models out of the Renegade files...

(But why don't you try creating your own character models???)