
Subject: GSA cheaters

Posted by [htmlgod](#) on Thu, 06 Nov 2003 03:47:02 GMT

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Quote:Anyone who is 'smart' enough to crack RenGuard will not release it, because once they do, RenGuard will up date, making all there hard work useless.

Crimson's right about how the people on renegade don't know anything about hacking or programming.... They're just kids venting their anger through someone else's creation. Even the "hack" itself is incredibly simple, I think most of you know how it works (a controller file replacement made with freeware provided by westwood, combined with utilization of an oversight in the anti-cheat measures made by westwood), and its not really a "hack" or anything of that variety.

The simplicity of the cheat (and of the cheaters) is to a degree such that once Renguard (or any detection program) is released, all the cheaters will be screwed, because few of them understand how the cheats actually work, and all are too amateurish to successfully find a way around any kind of detection program.

It is for this reason that I think Renguard should have been released long ago. For experienced programmers like Blazer, DJ Laptop, Dante, and the other guys on the team, this should be an easy job. I think they're either drastically overestimating the capabilities of the cheaters, or not actually getting any work done on the project.

The problem with community forums is that there's so much flaming.... Most of the big names like ACK must spend tons of time defending against the flames that others bring against them (not to espouse the undeniably self-righteous attitudes of some of these guys), that they get considerably less work done than they might otherwise.
