

---

Subject: Disabling C4 on Spawner?

Posted by [General Havoc](#) on Tue, 04 Nov 2003 09:33:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yeah thats the problem we're having. Everyone says they should work but no one has actually got them to work in the situation they are needed in. Bot spawners are easy to mod, but Startup spawners are impossible by the looks.

It's only startup spawners that cause the problem. It's the fact that we can only use the temps20.ddb to make new objects in MIX and the spawners don't seem to want to obey any setting from that file. Temping the soldiers/C4 and everything is all very well but getting the spawner to read from the temps is impossible. It always gets overridden.

I'm still hoping there is some way around it, I'm sure I'll come to it if it's there.

---