
Subject: Project Make THAT LAG DISAPPEAR!
Posted by [IRON FART](#) on Tue, 04 Nov 2003 02:28:18 GMT
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I have to say that is a good idea, but that is also inpractical for quite a few reasons including what mac stated.

And then there is always the fact of the internet connection, and distance and connection of the client who wants to play.

But if you think you could get the FDS running on RISC, it would be really sweet to see.
