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Subject: Getting buildings to work.

Posted by [General Havoc](#) on Mon, 03 Nov 2003 16:35:29 GMT

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I told you about this before on MSN but you may not have remembered.

For every exterior mesh you need to name them "NAME^PART" where 'name' is a prefix for your building like "USBAR" and 'part' is the mesh name such as "fence01" but remember not to exceed the 17 character limit in your naming.

For every interior mesh it is the same but you call them "NAME#PART" where 'name' and 'part' are the same as before.

You cannot just group the meshes and call them the one name, they need to all be separately named. Also 'name' must be the same for each part or it won't work properly.

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