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Subject: Slow on w3d Load

Posted by [General Havoc](#) on Mon, 03 Nov 2003 10:06:34 GMT

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Yeah that does sound like a memory/HD problem as 10 minutes for a DSAPO object is very bad. I have a higher end system and it still takes even 5 seconds normally to create an object on the map, subsequent ones are created instantly then after about 3 more have been made it will load again and so on.

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