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Subject: Need Some Photo Editing Advice

Posted by [Sanada78](#) on Sat, 01 Nov 2003 18:40:42 GMT

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I decided to give making a texture a try. I decided that I would try and make a texture for the "Agent Smith" from the Matrix. So far, I've done the head, but the hair could do with some more work to make it more realistic. The texture isn't great as I used bits from different pictures and pieced them together. Can anyone with Photoshop/Corel Draw/Paint shop give me some tips on how to improve the hair or anything else you think could do with some improvement?

I've already made the model and a PT texture, just need to complete the skin texture.

Texture can be viewed going to the below link.

<http://www.n00bstories.com/image.fetch.php?id=1026229791>

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