
Subject: I need some help with scripting

Posted by [Ferhago](#) on Sat, 01 Nov 2003 18:05:08 GMT

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I have a question about making text cinematic scripts. Anyone who can help me I give thanks in advance.

Is there anyway to negate a script once it has been put in?

Such as you put something like "M00_Disable_Transition"

Would there be a way to disable that script or would you need activate another script to cancel it out? Because this is the case with disable collision.

I ask because im looking for a way to negate disable transition
