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Subject: Slow on w3d Load

Posted by [Cpo64](#) on Sat, 01 Nov 2003 05:49:51 GMT

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Hey, here is a strange thing I have never encountered before...

When ever I try to load a textured w3d into Commando or w3d viewer it takes for ever to load. But once it is done, it runs as if normal.

Everything else on my computer runs fine. Ren runs fine too, I have no idea what the problem is, but its realy pissing me off lol. Every time I want to look at what I just did in RenX or when placing a object it takes forever to load. After that, if its an object I can move it where ever I want and its fine, but soon as I put in something else, even if it is the exact same object it takes forever again.

Anyone have this happen before? Were they able to fix it?

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