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Subject: New turret I want to make

Posted by [IRON FART](#) on Sat, 01 Nov 2003 04:26:38 GMT

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Quote:

1. It's Nod, not NOD.

Thought you'd say that, but nobody really cares! And I didn't spell it "N.O.D." so technically, its correct.

Quote:

3. You can't make it "functional" in that sense. Either it has a turret or it doesn't, no shutters are involved.

I hoped that wouldn't be the case. In which case that answers the question, "Can we see screenshots?"

Well, not now because i'll have to redesign it.

Quote:

4. You need to actually make a level, make it worth playing, before you go adding all this stupid crap that most newbie level designers want in.

Well,Not really. I had a map nearly done when that gmax bug came and corrupted it, and I realised that i wasn't gonna waste anymore time making maps. Simply because it take so much time that:

- a. I do not have
- b. I could spend PLAYING renegade.

But I could let others have it, and if they are not dum dums, they can easily adapt it for themselves.

and WHY did you even post "But I want Tiberium lasers that shoot dogs into people's crotch!"?

Shutters on a turret, and tiberium laser-dogs that attatch to genitalia differ a bit lol

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