Subject: C&C MinesTS is released Posted by Aircraftkiller on Sat, 01 Nov 2003 00:39:19 GMT View Forum Message <> Reply to Message

I hope you're referring to OrcaPilot and not myself.

I've tested elevators extensively online - the only "lag" I noticed is what I would see doing the same action the elevator is attempting to do - like climb up a narrow stairway to get to the top level of a building. If anything, that has more latency and it takes MORE TIME to accomplish the same feat.

I'm sure you can deal with elevators glitching sometimes, as opposed to the "take 20 seconds to go up a stairway because you keep warping back to the same point."