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Subject: C&C Airbase Preveiw

Posted by [OrcaPilot26](#) on Thu, 23 Oct 2003 21:16:19 GMT

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There's not much left to do for this map:

- 1.finish building interiors (one more)
- 2.place weapon/vehicle/startup spawners
- 3.get flyover scripts/animations to work
- 4.vis?
- 5.testing, final bugfixes

I estimate 2 weeks at most, but I don't like to set release dates.

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