
Subject: Standardized Renegade Alert War Factory
Posted by [Aircraftkiller](#) on Thu, 23 Oct 2003 09:03:40 GMT
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This has taken me about a day to do. The interior isn't finished (As usual) but will take another day or two.

In the last image, you see the interior with a tunnel in it. That is the vehicle delivery tunnel. At the end of the tunnel, the vehicles spawn, and a door opens or some flashy effect will happen. The vehicles will drive up the metal floor and out the front door, like they did in Red Alert.

The advantages of the new War Factory?

1. It doesn't look like ass.
2. It is about 15% larger than the original War Factory.
3. It has a more spacious, "functional," interior.
4. It has a LOT more detail to it, with LESS polygons.