Subject: RenGuard - Reverse Engineering Posted by Crimson on Wed, 15 Oct 2003 21:27:33 GMT

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Thanks for this post. You're one of the few who's come in here who actually know what they're talking about.

The server-side only solution would take significantly longer to develop than the current way we are going, but my understanding is that if, for some reason, all the precautions we're taking to make RenGuard hack-free do fail, this is the next route to go. But, I don't think I'm qualified to give you a really good answer to this, so I'll make sure someone on the coding side of things does.