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Subject: More texture help

Posted by [xptek\\_disabled](#) on Wed, 08 Oct 2003 21:50:21 GMT

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Hello,

As some of you know I have been struggling to texture my new map I am creating. I have followed the texture tutorials pinned in the forum and am having a problem. In most maps the textures tile themselves on an object but my textures seem to stretch themselves.

Heres what I'm talking about:

Is there something wrong with RenX or am I just forgetting something obvious.

Thanks,

Cwazyape

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