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Subject: Could It Work?

Posted by [Crimson](#) on Tue, 30 Sep 2003 00:29:42 GMT

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EnderGatel truly hope the RenGuard team doesn't have to entertain much of these questions, rather, expend their though on the development of this solution instead. Especially since many of these questions have already been answered in other posts.

However, if Crimson continues directing you to these answers then she is doing her part to

Yes, I understand how they're doing this and how it works, I just don't yet have the expertise to code it myself. I do know the developers are a couple steps ahead of many of you and have already covered ways to get around it that you haven't even thought of yet.

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