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Subject: noob to map making

Posted by [Sir Phoenixx](#) on Sat, 27 Sep 2003 22:01:49 GMT

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dead4ayear2What I do is make a box that's 1x1x2 and use that as a scale for how big I want my stuff to be. It's just a little taller than the actual character but it's a good idea of how big to model. Just merge the havoc character model that comes with the Renegade Public tools into the map, resize the map to this, then delete the character model.

Quote:Lol. I didn't think anyone would remember me. What do you mean "wanderer"?

I'm not exactly sure what you mean, punch. But after having stoped modding renegade for such a long time I don't remember anything.

Wandering, going from place to place. Being active for a while, than being inactive for a while, than being active for a while, rinse and repeat.

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