Subject: Re: Scripts 4.8 Update 3 is now available Posted by ExEric3 on Sat, 01 Jun 2024 22:38:18 GMT

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If is loaded map without vehicle factories next map have broken limits on some clients. Tested with 7 clients.

File Attachments

1) 001.png, downloaded 451 times



2) 002.png, downloaded 443 times

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[01.06.2024-15:44:04] <RCTEST> [General]: Current game on map C&C_Sand_RxD.mix has ended. Game
  0 - Gamemode: AOW]
[01.06.2024-15:44:12] <RCTEST> Loading level C&C Islands.mix
[01.06.2024-15:44:12] <RCTEST> Level loaded OK
[01.06.2024-15:44:12] <RCTEST> Host: [RC] Running in All Out War Mode.
[01.06.2024-15:44:12] <RCTEST> Host: [RC] Teams have been remixed.
[01.06.2024-15:44:12] <RCTEST> Host: The game has started.
[01.06.2024-15:44:12] <RCTEST> Load took 0.9 seconds. Waiting for players...
[01.06.2024-15:44:12] <RCTEST> Finished waiting after 0.0 seconds. Some players are still load
[01.06.2024-15:44:17] <RCTEST> Host: [BR] Settings for C&C_Islands.mix: Mine Limit: 50, Vehicl
[01.06.2024-15:44:17] <RCTEST> Host: [BR] Special rules for C&C Islands.mix: No Base to Base a
 your base on Islands.
[01.06.2024-15:44:35] <RCTEST> [Purchase] playa01 - Humm-Vee
[01.06.2024-15:44:40] <RCTEST> Host: [BR] The local server time is 17:44:32
[01.06.2024-15:44:47] <RCTEST> [Purchase] playa07 - Armored Personnel Carrier
[01.06.2024-15:44:57] <RCTEST> [Team] playa01: !q
[01.06.2024-15:44:59] <RCTEST> [Purchase] playa02 - Medium Tank
[01.06.2024-15:45:28] <RCTEST> Host: [EVA]: A new Crate has spawned.
[01.06.2024-15:46:40] <RCTEST> Host: [BR] This server is running BRenBot 1.53
[01.06.2024-15:46:44] <RCTEST> Host: [EVA]: A new Crate has spawned.
[01.06.2024-15:47:13] <RCTEST> Host: [RC] Donations are now enabled.
[01.06.2024-15:47:29] <Eric3> !vehicles
[01.06.2024-15:47:30] <RCTEST> Current Vehicles in game:
[01.06.2024-15:47:30] <RCTEST> GDI Vehicles: 1 GDI Humvee, 1 GDI APC, 1 GDI Harvester, 1 GDI
[01.06.2024-15:47:30] <RCTEST> Nod Vehicles: 1 Nod Harvester
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