
Subject: Expansion Mods

Posted by [General Havoc](#) on Sat, 27 Sep 2003 10:14:09 GMT

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You can do it yourself. It doesn't cost anything to do but you just have to take the time to do it. RenAlert did not spend \$3000 on doing it. Dante may have bought programs costing \$3000 but he did clearly state that these were for his use and that use in RenAlert was his choice. The main program would have been the RTPatch engine, which is a professional piece of software used by companies including EA to patch games. This is not required to make a mod out of the game engine. RenAlert uses this program to allow the game to be patched.
