
Subject: Soldier differences and Rocket Officers
Posted by [Xylaquin](#) on Tue, 12 Mar 2024 11:51:24 GMT
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Forgive my ignorance, but I've been going over the character stats on the old wiki and noticed:

The GDI soldier's rifle does a little more damage than Nod's. GDI's does 7 damage to body, 35 head shot. Nod's does 5 damage to body, 25 to head.

If you damage a Nod Rocket Soldier Officer, you don't get any points (whereas you get 0.050 points if you damage a GDI Rocket Solider Office)

Have these ever been patched?
