Subject: Scripts 4.6 Update 7 is now available
Posted by jonwil on Sat, 30 Mar 2019 23:05:02 GMT

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Scripts 4.6 Update 7 is now available.

I would like to thank Jerad, Dghelneshi and dblaney for their contributions to 4.6 Update 7 (If I missed anyone else who contributed to 4.6 Update 7, sorry)

Changes made since 4.6 Update 6:
Various bug fixes.
Fixes to the texture loader.
Add a console command velocity to display the velocity of the player alongside the FPS.
Some netcode fixes that reduce lag when jumping.
Fix an issue with the resource downloader loading packages in the wrong order on the client.
Some fixes to dblaney's scripts.
Fix a graphical issue with explosions.
A fix for player spawners.
Fix some crashes in leveledit.
Add some scripts written by The Unstoppable (TR) on Discord.

If you are running 4.6 Update 6 (or any earlier version) you will be automatically updated to 4.6 Update 7.

People wanting a full installer, a server download or a tools download can find them on the Tiberian Technologies website (www.tiberiantechnologies.org) in the downloads section. (note that the full installer will install 4.6 but when you run the game/updater/whatever it will update to 4.6 Update 7 automatically.

People who need DA will have to wait for a compatible version of DA to be released (which should be fairly simple for someone to do given what's changed in the new version)