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Subject: Long time no see

Posted by [bisen11](#) on Mon, 11 Feb 2019 03:43:59 GMT

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Hey guys. C&C Renegade is where I first got my start mapping and modding starting with cnc\_c130drop mods: <http://www.renegadezone.com/ModInfo.asp?ModId=893>. This was back when I was like 11 years old or so. I later went on to making stuff in Starcraft 2. I'm now working on my own Unity game which I have code named Project Renegade in honor of this game. It's a mix of RTS, tug of war, and third person shooter. I'm hoping to release it this year, and I'd love for you to check it out. You can view my latest video blog below. Thanks!

<https://youtu.be/ZqAi5zoGdWw>

P.S. Did Aircraftkillar ever deliver on his promise of a con yard and a single player power plant all in one maps? (If you get the reference, I would love a link to the dramatic reading of that post so I could listen to it again!)

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