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Subject: Re: bhs.dll load error

Posted by [Veyrdite](#) on Wed, 21 Feb 2018 01:13:50 GMT

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(Massive bump)

I'm now encountering this exact error (including the code in dllload.txt) whilst trying to run ECW under Wine. It appears that ECW forked off a very early version of scripts, so it could be related to the bug in this 2007 topic.

The workaround of renaming scripts2.dll to scripts.dll appears to simply disable custom scripts altogether, which isn't a viable solution for ECW.

Do any of the scripts devs remember the changes they made to fix this problem back in 2007? It looks like invalid memory usage, according to the logs I have been trying to sift through.

I don't have access to any of ECW's source, but if anyone remembers an approximate error location (eg function names, particular calls) then I might be able to ask them. Any help would be appreciated

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