
Subject: Re: Scripts progress update

Posted by [Neijwiert](#) on Tue, 28 Nov 2017 10:18:16 GMT

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More information on the WWconfig stuff:

- Fix for the adapter list showing more information on what monitor it is supposed to be. (Some people have the generic Windows driver and that made the name for multiple monitors exactly the same)
- Bufferoverflow fix
- Resolution slider ticks now update correctly when changing adapters.
- Resolutions in the slider are now properly sorted

Edit:

These changes require you to resave the configuration in WWconfig

More info on the Get_Pathfind_Distance stuff:

This gets an estimated value of how far something would be from point A to B when it would be navigated via pathfinding. It is an estimate and not 100% the same as the real thing but it should be pretty close to it.

Because it uses the same pathsolving as the normal AI it spreads the solving over several frames. This makes it a non blocking call and you need a callback function to get the results. Hence the need for Cancel_Get_Pathfind_Distance
