
Subject: Re: EncyclopediaMgrClass

Posted by [jonwil](#) on Fri, 03 Nov 2017 20:32:57 GMT

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We have a bunch of stuff reverse engineered for our "5.0" branch (the one that we use for RA:APB, RA2:AR and TSR over on w3dhub) but that branch isn't really suitable for normal renegade since we yanked out a lot of things normal renegade needs rather than reverse engineer all that code.

For all sorts of reasons I am not going to just share all that code (or bits of it) but where there are things we have (in 5.0 or 4.x) that people have a genuine use for and where the code isn't sensitive (i.e. sharing it won't be a risk) I may choose to share it with people.

No I will not be sharing the entire code to BooleanVectorClass or EncyclopediaMgrClass.

I can however confirm that BooleanVectorClass has member functions called First_False and First_True that use First_False_Bit and First_True_Bit (although neither of those member functions is used anywhere). As far as I am aware there are no inlined copies of First_False_Bit or First_True_Bit anywhere.

And no I won't be adding this stuff to the 4.x codebase, it's not something where it's beneficial to do so and it's easier for Neijwiert to just write his own code for his own needs.
