Some extra comment:

- I believe init in BooleanVectorClass has another version of the function where array is not a constant. (I forgot to add this, but exact same function body though)

- I know Get_Bit/Set_Bit/First_True_Bit/First_False_Bit are not actually inside BooleanVectorClass, but they aren't used anywhere else and it seems like more sense to put them in the class. In-fact, First_True_Bit and First_False_Bit aren't used at all. (What I mean by not being used: nowhere in the entire binary is there a reference to it).

I hope TT gets their environment up again, so this might be added to the tt binary.