Subject: Re: [SSGM 4.2.4/4.3/4.4/4.5 | DA 1.8.1/1.9/1.92 Plugin] PrivateChatHookPlugin Posted by Neijwiert on Sat, 14 Oct 2017 18:20:20 GMT View Forum Message <> Reply to Message

Previous version was completely broken and I somehow did not notice that in my tests. Updates plugin to work correctly with version checking and it is now compatible with vanilla/stock TT 4.2.4 and Dragonade 1.8.1.

Also added 2 new ini settings: ChatEventAddress and ChatHookEventVectorAddress. Do not add these to your ini or set them to anything other than 0 unless you know what you're doing.

Also added functionality to PCH command: pch all. Will print out all players currently being logged when used with pch <playerId>.

@JonWil it seems that the transition from TT v4.2.4 to 4.3 removed the TEXT_MESSAGE_PRIVATE check.

Redownload in original post.

EDIT: Ignore last minute bug found. Download removed until fixed, don't have time now.

EDIT 2: Fixed.