
Subject: Re: [SSGM 4.5 Plugin] PrivateChatHookPlugin
Posted by [shaitan](#) on Fri, 13 Oct 2017 19:25:57 GMT

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Right now the whole thing is moot, rencorner DA is on 4.3 scripts still.

Yes, I'd like to be able to have that as a functionality.

It can be done different ways at showing up: logs, console, secret channel, turn on/off per players as I mentioned.
