
Subject: Re: Scripts 4.4 progress update
Posted by [dubstar](#) on Sun, 11 Jun 2017 23:09:47 GMT
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thankyou to the TT team for all the work you have put into scripts.

It is possible to have the reticle not change colour when pointed at enemy, I seen this on a test server last year (it was either dblaney's or Jerad's server).

Is there any way this can be implemented so server owners can toggle it on/off for their server?
