
Subject: Re: [CODE]Server frame time checker (Thanks to jonwil!)
Posted by [Gen_Blacky](#) on Tue, 02 May 2017 06:14:14 GMT
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I had this happen to me. How did it ever become 353872

```
int Get_SFPS() {  
    return *(int*)((char**)0x0082EEE8) + 0x6B4;  
}
```

```
[FrameTime] Worst frametime last second: 24.000ms SFPS 58  
[FrameTime] Worst frametime last second: 22.000ms SFPS 59  
[FrameTime] Worst frametime last second: 21.000ms SFPS 58  
[FrameTime] Worst frametime last second: 23.000ms SFPS 58  
[FrameTime] Worst frametime last second: 21.000ms SFPS 58  
[FrameTime] Worst frametime last second: 22.000ms SFPS 59  
[FrameTime] Worst frametime last second: 679.000ms SFPS 353872  
[FrameTime] Worst frametime last second: 22.000ms SFPS 58  
[FrameTime] Worst frametime last second: 39.000ms SFPS 56  
[FrameTime] Worst frametime last second: 24.000ms SFPS 58  
[FrameTime] Worst frametime last second: 21.000ms SFPS 59  
[FrameTime] Worst frametime last second: 23.000ms SFPS 59  
[FrameTime] Worst frametime last second: 21.000ms SFPS 58
```
