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Subject: Re: [CODE]Server frame time checker (Thanks to jonwil!)

Posted by [iRANian](#) on Mon, 01 May 2017 17:37:51 GMT

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btw off-topic but is it possible to have a seperate mine and remote c4 limit...when proxy c4 and remote c4 are seperated they still make use of the same mlimit command to check how many of a remote and proxy c4 are needed. You can't say "50 proxies mine limit and 200 remote c4 limit".

I bypassed this by setting mine limit to 999 and implementing my own mine and remote c4 limit logic and then overwritten mlimit console command for the proxy c4 limit.

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