Subject: Re: Crouching and jumping cause lag even when playing with 5 ping Posted by iRANian on Fri, 21 Apr 2017 11:12:59 GMT View Forum Message <> Reply to Message

Setting client NUR to 1000 fixes the crouching lag and makes things less laggy overall. I do think it might be capping the update limit on at least some things to server FPS. But if you set client NUR to the same value as SFPS you still get crouching lag, it disappears when client NUR is 1000.

Server FPS 100 also works very nicely over SFPS 60.

Page 1 of 1 ---- Generated from

Server NUR 100 also makes a good improvement over default 30.

Biggest improvement comes from setting client NUR to 1000.

Can the limit on setting client NUR to 30 be removed, I want to set it to a high value on my server.

Command and Conquer: Renegade Official Forums

Client NUR at 1000 also works when I play on servers with 180 ping, like US servers.