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Subject: Re: Some balance things I've been thinking about

Posted by [iRANian](#) on Fri, 14 Apr 2017 19:01:01 GMT

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Yeah so some random developer says he doesn't remember if it's a bug and then it's a bug ok.

On a side note, here are some screenshots that come with the Renegade demo...shows some very different prices..wonder about the difference between the unit behavior themselves.

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## File Attachments

1) [Scrn\\_GDI\\_Characters.jpg](#), downloaded 435 times



2) [Scrn\\_NOD\\_Characters.jpg](#), downloaded 431 times



3) [Scrn\\_NOD\\_Vehicles.jpg](#), downloaded 435 times



4) [Scrn\\_GDI\\_Vehicles.jpg](#), downloaded 437 times

