Subject: Re: Tutorial: How to insert a C&C95 Map into Command & Conquer3D 1999
Posted by iRANian on Wed, 05 Apr 2017 07:59:51 GMT
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It's also possible to convert C&C95 maps to RA95, but you need to write the tooling for it. I got code for reading C&C95 and RA95 maps in C# on my github...just never bothered to write a converter.