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Subject: Re: [SSGM 4.0 Plugin] Building Revival Console Commands v2.0  
Posted by [jonwil](#) on Wed, 22 Feb 2017 10:15:05 GMT

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I can tell you that in 4.3 (all versions) you just need to call Restore\_Building or On\_Revived or whatever. You don't need to make any of those other calls as On\_Revived does it all (PowerPlantGameObj::On\_Revived brings the power back online for all buildings btw)

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