
Subject: Re: [SSGM 4.0 Plugin] Building Revival Console Commands v2.0
Posted by [Gen_Blacky](#) on Sat, 18 Feb 2017 11:08:06 GMT

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Yea, definitely want to set the accesslevel back to admin or something appropriate in an actual server.

Edit

There is a fatal flaw having a global variable name AccessLevel because it is Declared in DAChatCommandClass so it was renamed to ModLevel. lol
