Subject: Re: [SSGM 4.0 Plugin] Building Revival Console Commands v2.0
Posted by Gen_Blacky on Mon, 13 Feb 2017 18:28:10 GMT

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Thanks guys I will post my addition when I get home from work.

iRANian wrote on Mon, 13 February 2017 10:46Thanks for the update people.

The functionality is really useful for moderators when a building is destroyed illegally.

Yep RC has had a issue lately where people are planting nukes above the gdi base on under.
Trying to provide them with the tools they need. Which led to work on all this stuff as of late.