
Subject: Re: [SSGM 4.0 Plugin] NoC4DefuseOnLeave
Posted by [Gen_Blacky](#) on Fri, 10 Feb 2017 17:26:32 GMT
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Quick convert as dragonade gamefature add EnableNoC4DefuseOnLeave=1 to any ini read by dragonade.

File Attachments

- 1) [NoC4DefuseOnLeave.cpp](#), downloaded 387 times
 - 2) [NoC4DefuseOnLeave.h](#), downloaded 369 times
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