
Subject: SSM Launcher + 4.3 bug

Posted by [shaitan](#) on Wed, 04 Jan 2017 20:06:35 GMT

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<https://www.youtube.com/watch?v=sluq-yzntp4>

If you get an SSM Launcher(Nod_SSM_Launcher_Player), you can see the enemy's radio commands while they're inside their stanks. I was 4.3 scripts, XD_Error there was 4.3 scripts, it didn't work with anyone using 4.2 scripts. It lasted as long as I was ingame(even after the SSM died).

It was kind of interesting. o.0
