
Subject: [MAP] Temple Of Cervinae (version 1.2.7)
Posted by [Jerad2142](#) on Sun, 13 Nov 2016 17:25:35 GMT
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GDI recently discovered that Nod has taken control of an ancient Temple in Egypt. They fear what Nod must have discovered in order to make them want to occupy the temple in the first place and are moving in to clear Nod from its vicinity.

File Attachments

- 1) [Temple_Of_Cervinae.7z.001](#), downloaded 263 times
- 2) [Temple_Of_Cervinae.7z.002](#), downloaded 262 times
- 3) [Temple_Of_Cervinae.7z.003](#), downloaded 268 times
- 4) [Temple_Of_Cervinae.7z.004](#), downloaded 257 times
- 5) [Temple_Of_Cervinae.7z.005](#), downloaded 264 times
- 6) [Pic1.png](#), downloaded 860 times



- 7) [Screenshot.403.png](#), downloaded 935 times

