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Subject: [MAP] Temple Of Cervinae (version 1.2.7)  
Posted by [Jerad2142](#) on Sun, 13 Nov 2016 17:25:35 GMT  
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GDI recently discovered that Nod has taken control of an ancient Temple in Egypt. They fear what Nod must have discovered in order to make them want to occupy the temple in the first place and are moving in to clear Nod from its vicinity.

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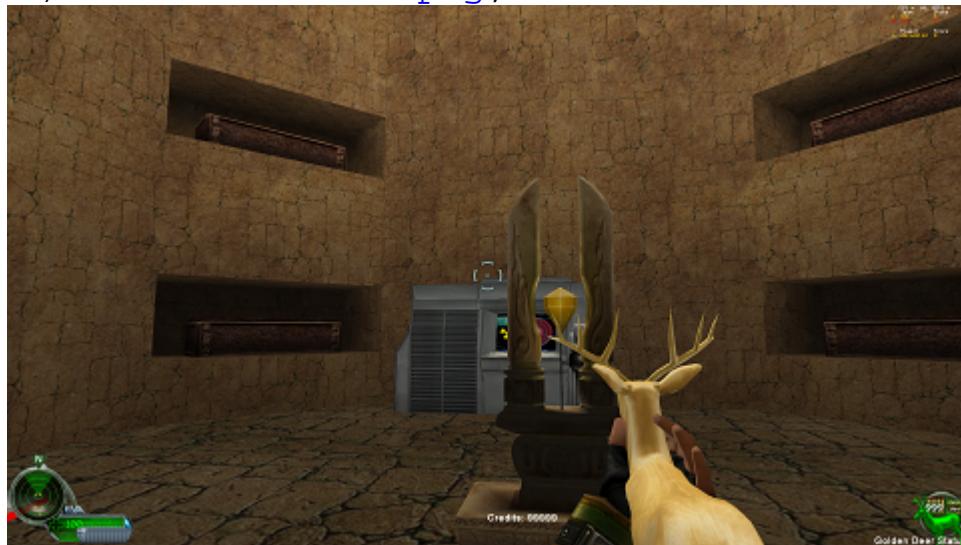
### File Attachments

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- 1) [Temple\\_Of\\_Cervinae.7z.001](#), downloaded 287 times
- 2) [Temple\\_Of\\_Cervinae.7z.002](#), downloaded 296 times
- 3) [Temple\\_Of\\_Cervinae.7z.003](#), downloaded 293 times
- 4) [Temple\\_Of\\_Cervinae.7z.004](#), downloaded 284 times
- 5) [Temple\\_Of\\_Cervinae.7z.005](#), downloaded 294 times
- 6) [Pic1.png](#), downloaded 924 times



- 7) [Screenshot.403.png](#), downloaded 1002 times



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