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Subject: Re: Tiberian Technologies announces scripts 4.3

Posted by [dblaney1](#) on Mon, 07 Nov 2016 21:38:08 GMT

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YesNoMayb wrote on Sun, 06 November 2016 16:37The last time I played there was still that problem with the remotes where I would still have a remote showing in my remote counter after I threw 2. It didn't happen all the time but when it did it was annoying.

Thats because c4 are handled server side. Sometimes the ammo amounts aren't the same on the client and the server.

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