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Subject: Re: Tiberian Technologies Releases TT Scripts 4.2

Posted by [Jerad2142](#) on Mon, 17 Oct 2016 01:22:35 GMT

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YesNoMayb wrote on Sat, 15 October 2016 09:35 Out of curiosity, what did you do to the Raveshaw and Mendoza fights? I finally beat the game last summer after you released 4.2 and I want to know what was different before this patch.

After 4.0 released they were crashing, we fixed what had been broke (Single player had tons of issues after the first 4.0 release).

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