Subject: The Scorpion Posted by Jerad2142 on Fri, 23 Sep 2016 13:51:28 GMT View Forum Message <> Reply to Message

I was bored so I threw 4 hours into rigging and touching up the Renegade scorpion, it now has a fully complete animation set and is ready to be used in mods video of the scorpion.

If being used in a map it's not required all animations are used, you only need the animations needed for all the weapon hold styles the scorpion can acquire.

The animations you can exclude are the following:

h_r_a*** (weapon hold style ----/beacon/c4)

h_r_c*** (weapon hold style shoulder)

h_r_d*** (weapon hold style hip)

h_r_e*** (weapon hold style launcher)

h_r_f*** (weapon hold style handgun)

File Attachments
1) Scorpion.zip, downloaded 137 times