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Subject: scripts.dll bugs, are there any

Posted by [General Havoc](#) on Thu, 25 Sep 2003 15:26:44 GMT

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Yeah the TDA\_Stealth\_Amour seems broken in version 1.2 it works with version 1.1.1 though so something must have happened to it.

The RenAlert Spy seems to get hit by the base defence but thats up to the mod team to test if it's the script's fault or some other error.

I had an idea for a new script and fairly simple but It needs to be written though so If someone does eventually write it then it would be good to hvae itin the DLL. I discussed the idea here <http://www.renevo.com/forum/showthread.php?s=&threadid=363>

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