
Subject: Re: 4K Resolution

Posted by [jonwil](#) on Sat, 12 Dec 2015 11:39:16 GMT

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I talked to Saberhawk (the guy who wrote a lot of the graphics code we have) and he basically said that "HUD and everything is broken in 4k and wont get fixed" (i.e. Renegade will NEVER work correctly in such high resolutions)
Best option is windowed mode (like I do)
